

Job Description [Visualization Designer]:

We help build data-driven organisations -- where decisions are taken pragmatically, and based on quantitative evidence. We have a product that makes this easier: to analyse and visualise large data.

We are looking for people who can help bridge the chasm between data analysis and decision making by helping design simple, intuitive and interactive applications. The base location for this profile would be our Hyderabad office.

Skills and Responsibilities:

- Solid understanding of **graphic design, UI/UX** and experience in the overall Design Process. Should be an expert in using design tools such as Adobe Illustrator, Inkscape or Corel Draw.
- Knowledge of designing dashboard wireframes using design tools and presentation tools such as **PowerPoint**.
- Good eye for aesthetics: layout, grid systems, color theory and typography.
- Understanding of the limitations of web and mobile, with approaches/ideas to flex those boundaries. Understanding of **responsive design** and development for desktop, tablet and mobile
- Must absolutely be in sync with recent **design standards** and trends
- Responsible to participate in the **design process** of every feature assigned, from brainstorming to prototyping to reviews and polish. Iterate on design prototypes to help refine the user experience and ensure a consistent user experience by standardizing UI components.
- Will be working closely with Functional consultants to translate conceptual ideas into engaging design solutions, and with the Engineering team to create wireframe workflows and mockups.
- Will be contributing to and managing a repository of re-usable data visualization templates, views and other best practices components.
- Is a dynamic and self-starting individual able to work both independently and as part of a team.
- Excellent time-management, multi-tasking, and communication skills. Capable of juggling multiple projects and related complexities at the same time.

Preferable or Optional:

- Front end Technologies: Good understanding of HTML5, CSS3, Bootstrap and some Javascript.
- Build UI patterns for the dashboards, including motion studies and animation. Deliver final front-end code for smaller initiatives, and partner with others on the Engineering team on larger initiatives.
- Drive technology decisions around how we build better UIs faster.
- Experience in data analysis or consulting.

Qualification:

- An engineering graduate with a minimum of 2-3 years of formal industry/professional experience as a web/mobile designer.